

# GAMING DEVICE AND METHOD

## [01] Cross Reference to Related Applications

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[02] This application claims priority of U.S. application serial number 09/927,245 filed August 10, 2001, <sup>now issued as U.S. Patent No. 6,609,972</sup> that, in turn, claims the priority of U.S. provisional patent application serial number 60/241,385, filed October 17, 2000.

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## [03] BACKGROUND OF THE INVENTION

### [04] 1. Field of Invention

[05] The present invention relates to gaming devices and, more particularly, to a gaming device and method having a moving bonus indicator.

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### [06] 2. Background

#### [07] Gaming Devices

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[08] Gaming devices are well known in the art and a large variety of gaming devices have been developed. In general, gaming devices allow users or players to play a game. In many casino-type gaming devices, the outcome of the game depends, at least in part, on a randomly generated event. For example, a gaming device may use a random number generator to generate a random or pseudo-random number (for convenience, these will both be referred to as "random numbers"). The random number may then be compared to a predefined table to determine the outcome of the event. If the random number falls within a certain range of numbers on the table, the player may win a predefined prize. The table may also contain display information that